Musical animation

O·CITY

📄 Module II   📰 Course Animation   🔍 Topic Animation shape and background   💡 Lesson II
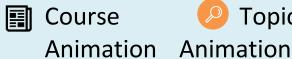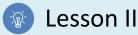
Activity

- **Short Description**: In groups, make an animation or simple design based on a musical track to understand the sense of timing.
- **Methodology**: Collaborative Learning.
- **Duration**: 2h
- **Difficulty (high - medium - low)**: medium
- **Individual / Team**: team (max 4)
- **Classroom / House**: Classroom/house
- **What do we need to do this activity?**
    - **Hardware:** pc or smartphone
    - **Software:** any video montage software.
    - **Other resources:** pen, paper.

Description

- **Text description**: Make an animation leaving the narrative sense to stick to musical and rhythmic animation.
- **Illustration**:

Instructions

1. Choose a song or music track.
2. Construct the drawings or take the photos thinking about the moments where the rhythm indicates coherent animation.
3. Assemble the animation so that the rhythm and the music are what prevail within the animation.
4. Share the story with classmates.

Expected outcomes

• Realize that time in animation is as valuable as the story itself.

• Find ways to tell the story through montage and not narrative.

• Understand that many times the piece and montage speak for themselves and animation is only the way to understand it.

DIGICOMP (Competences developed):

ENTRECOMP (Competences developed): 1.2 Creativity; **3.4** Working with others; **3.5.** Learning through experience

Example (when necessary):

https://vimeo.com/32645760